Wei-Di Chang

Curriculum Vitae

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Education

2018–Present **PhD** - **Computer Science**, *McGill University*, Montreal, Canada.

Thesis supervisor: Gregory Dudek

2016–2018 Masters of Engineering with Thesis - Electrical and Software Engineering, McGill University, Montreal, Canada.

Thesis supervisors: Gregory Dudek and Michael Rabbat

2012–2016 Bachelor of Engineering - Computer Engineering, McGill University, Montreal, Canada.

2012 French Baccalaureat - Scientific Section with Mathematics Specialization, Lycée Francais International de Pékin/Beijing French School, Beijing, China.

Publications

AAAI '18 Peter Henderson, Wei-Di Chang, Pierre-Luc Bacon, David Meger, Joelle Pineau, Doina Precup, "OptionGAN: Learning Joint Reward-Policy Options using Generative Adversarial Inverse Reinforcement Learning", 2018.

> Association for the Advancement of Artificial Intelligence Conference 2018, New Orleans, Louisiana, USA

ICML '17 Peter Henderson, Wei-Di Chang, Florian Shkurti, Johanna Hansen, David Meger, Gregory Dudek, "Benchmark Environments for Multitask Learning in Continuous Domains", 2017. Lifelong Learning: A Reinforcement Learning Approach Workshop, International Conference on Machine Learning 2017, Sidney, Australia

IROS '17 Florian Shkurti, Wei-Di Chang, Peter Henderson, Md Jahidul Islam, Juan Camilo Gamboa Higuera, Jimmy Li, Travis Manderson, Angi Xu, Gregory Dudek, Junaed Sattar, "Underwater Multi-Robot Convoying using Visual Tracking by Detection", 2017.

IEEE/RSJ International Conference on Intelligent Robots and Systems 2017, Vancouver, Canada

Technical Experience

September Software Developer (Part-Time), INDEPENDENT ROBOTICS, Montreal, Canada.

2016-Present • Eliminated dependencies on legacy code for the Aqua robot's ROS navigation stack

Tested and installed control and vision on-board computers for the Agua robot

September Software Division Co-Lead, McGill Robotics, Montreal, Canada.

2015- Managed a team of 90 students in the software development of three parallel projects for interna-September tional robotics competitions: A 6-wheeled Mars Rover, an Autonomous Underwater Vehicle, and an autonomous fixed wing drone.

- Designed a software architecture shared across all 3 vehicles to eliminate redundancies
- Ramped up new recruits through software tutorials (ROS, Python, *NIX Shell)
- Oversaw the development and integration of state estimation, computer vision, planning, and control algorithms across multiple teams
- Liaised with team faculty advisors
- Coordinated designs and developments with Electrical and Mechanical divisions

November Code Jam, McGill University, Montreal, Canada.

Implemented a facial recognition algorithm in Python in 48 hours in a team of three members. Ranked top 10 out of 60 teams.

September State Estimation Developer, McGill Robotics, Montreal, Canada.

2014— Developed software for an Autonomous Underwater Vehicle competing in the 2015 AUVSI Robosub September competition in San Diego as part of a team of 70 students from various backgrounds

• Implemented an Unscented Kalman Filter and various localization algorithms in C++

- Data collection and characterization of various on-board sensors (Gyroscope, Accelerometer, Magnetometer, Depth Sensor, Sonar)
- Developed filter-based computer vision algorithms using OpenCV for onboard cameras

Summer 2014 Summer Intern, GAORFID, Toronto, Canada.

- Conducted initial research work and implementation for the AUTO-ID Engine/ERP Integration prototype
- Realized and tested the Bombardier Train Manual Speed Control project

Relevant Coursework

COMP 767: Reinforcement Learning, McGill University.

COMP 765: Robotics, McGill University.

COMP 551: Applied Machine Learning, McGill University.

ECSE 507: Optimization, McGill University.

ECSE 456/457: Design Project, McGill University.

"Localization using Electrical Network Frequencies", supervised by Prof. Rabbat and Prof. Labeau to participate in the 2016 IEEE Signals Processing Cup

ECSE 415: Introduction to Computer Vision, McGill University.

ECSE 404/ECSE 495: Control Systems Theory and Laboratory, McGill Univer-SITY.

COMP 310: Artificial Intelligence, McGill University.

Computer skills

Advanced Robot Operating System (ROS), C, C++, PYTHON, PyTorch, Tensorflow

Intermediate JAVA, HTML/CSS, VHDL, ASSEMBLY, LATEX, *NIX Shell, Matlab

Basic C#, Adobe Photoshop, Illustrator, Lightroom

Languages

French Mothertongue

English Native Bilingual Proficiency Mandarin Native Bilingual Proficiency Spanish Intermediate Conversational Proficiency

Interests

- Photography - Martial Arts - Reading

- Cycling - Violin - Music Production